

# ALEXANDER SCHNEIDER

THE POWER OF EXCELLENCE

## Direct Liquid Cooling

SEEEI 2021



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Vertiv

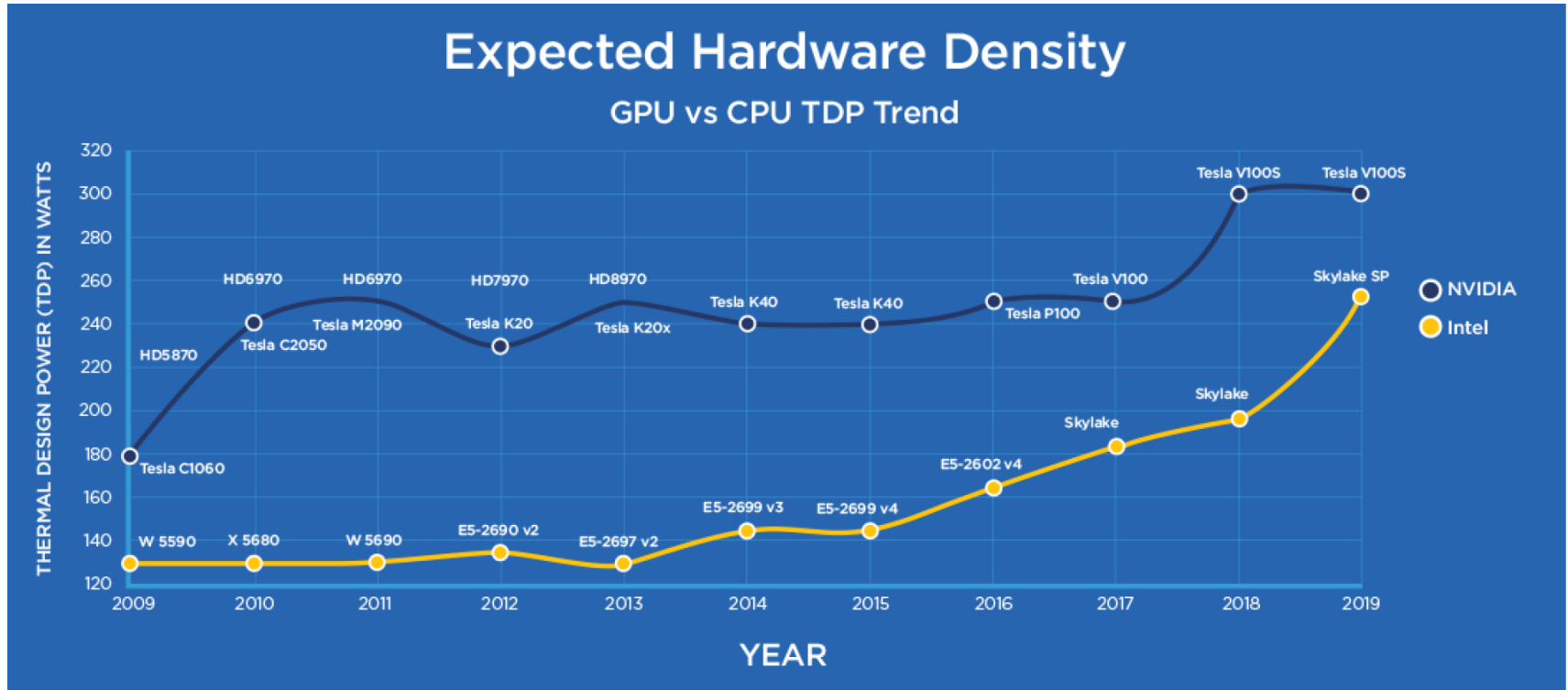


# Why Liquid Cooling?

- > Hot Chips
- > Low Latency
- > AI & HPC adoption beyond science labs
- > Opex & Efficiency



# Hot Chips & Getting Hotter





## Applications Driving Rack Densities to 50KW-100KW per Rack

- > Big Data Analytics using AI
- > Low Latency Processing
- > HPC, Simulation, Scientific
- > Machine Learning
- > Block Chain
- > Gaming

# Energy Efficiency

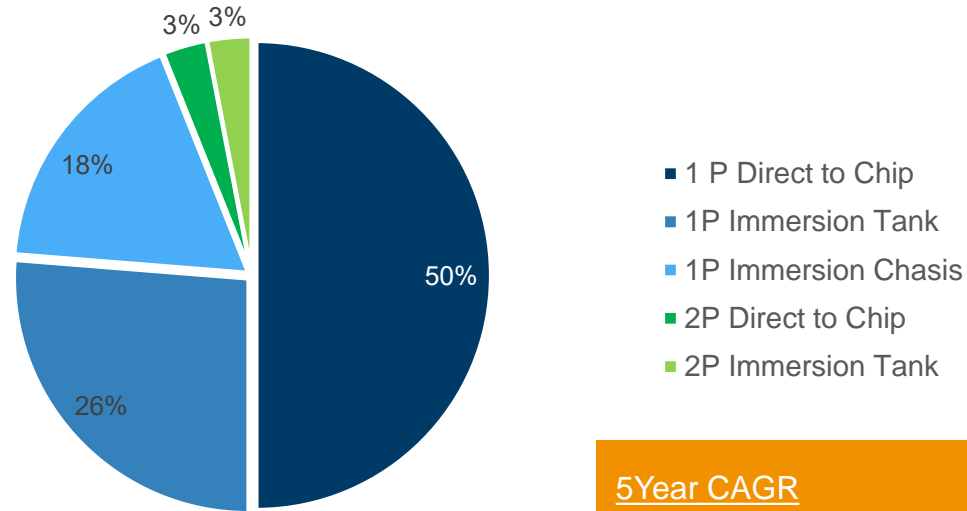
**pPUE ranges from 1.02 - 1.05**

According to liquid cooling vendors



# High Density: What's happening in Liquid Cooling

## 2019 Liquid Cooling Market - \$83M



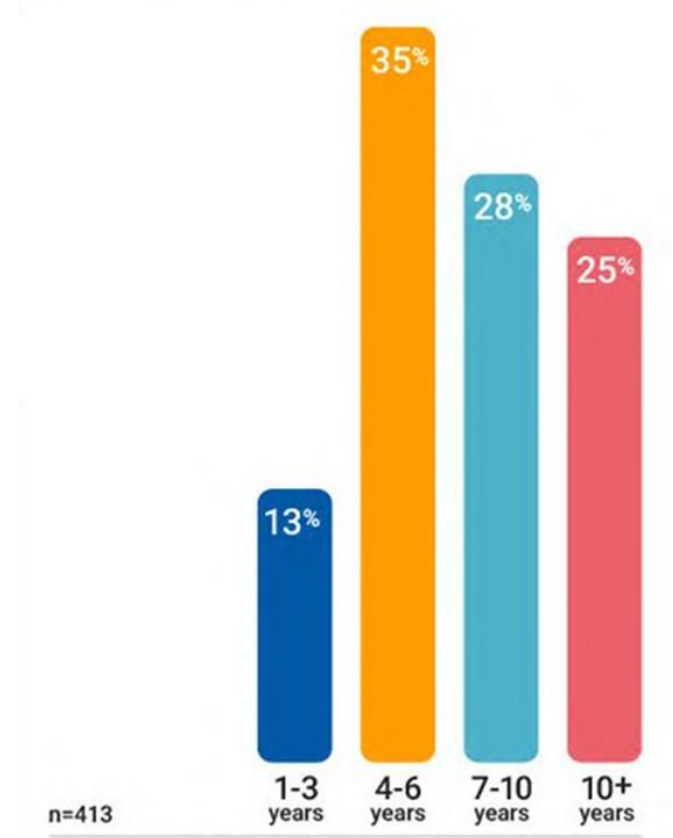
### 5Year CAGR

Direct to Chip = 16%

Immersion = 28%

# Few think air cooling will remain dominant beyond 10 years

Regarding data centers 1 MW or greater, for how long do you think air cooling will remain the dominant approach?



n=413

# Different Types Of Liquid Cooling

## 1 Phase Cold Plate (Direct to Chip)

- Least disruptive to OEM supply chain
- Saves 8-15% over air cooling
- Leakage is an issue



## 2 Phase Cold Plate (Direct to Chip)

- Saves 10% over 1Phase
- More expensive & complex over 1Phase



## 1 Phase Immersion Cooling

- Non-Evaporating & Environmentally Friendly Fluids
- Saves 5-15 % over Direct to Chip



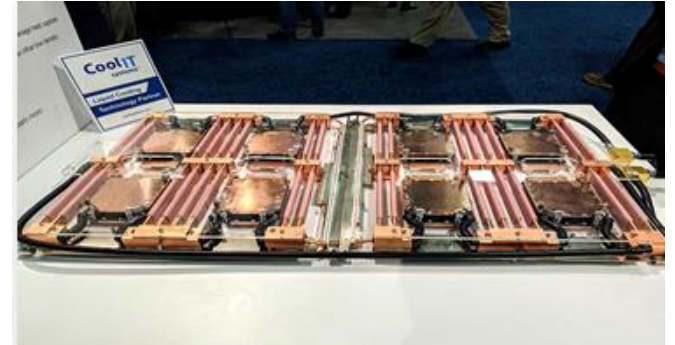
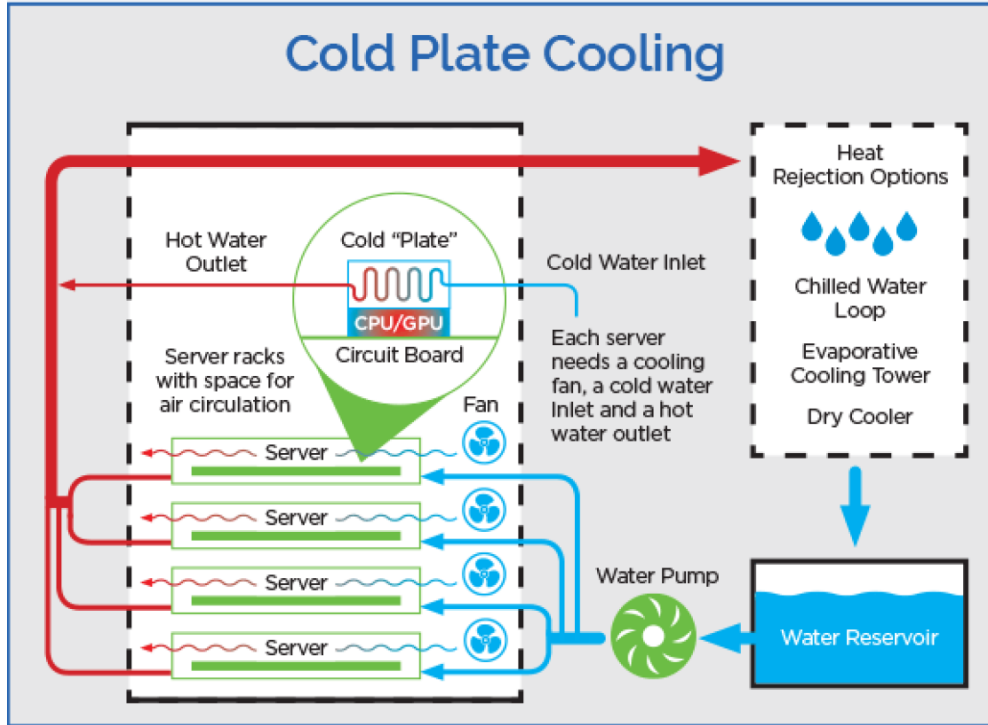
## 2 Phase Immersion Cooling

- High fluid costs
- Pump energy savings
- Higher heat flux capacity over 1 Phase
- Complexity in design





# Cold Plate Cooling



# Cold Plate (Direct to Chip)

- > Conduction through cold plates
- > Integrated piping.
- > 100-micron micro channels
  - need to eliminate particles/contaminants.
- > 1-Phase: Water with additives, glycol, dielectric liquids
- > 2-Phase: fluid changes phase into a gas as the heat transfer medium
  - Either dielectric or refrigerant liquids can be used as the two-phase liquids
  - Liquids are available with different boiling temperatures



Liquid Servers

Secondary  
Fluid Network

CDU

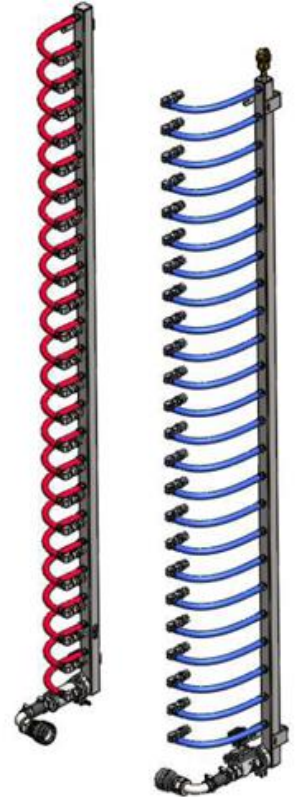
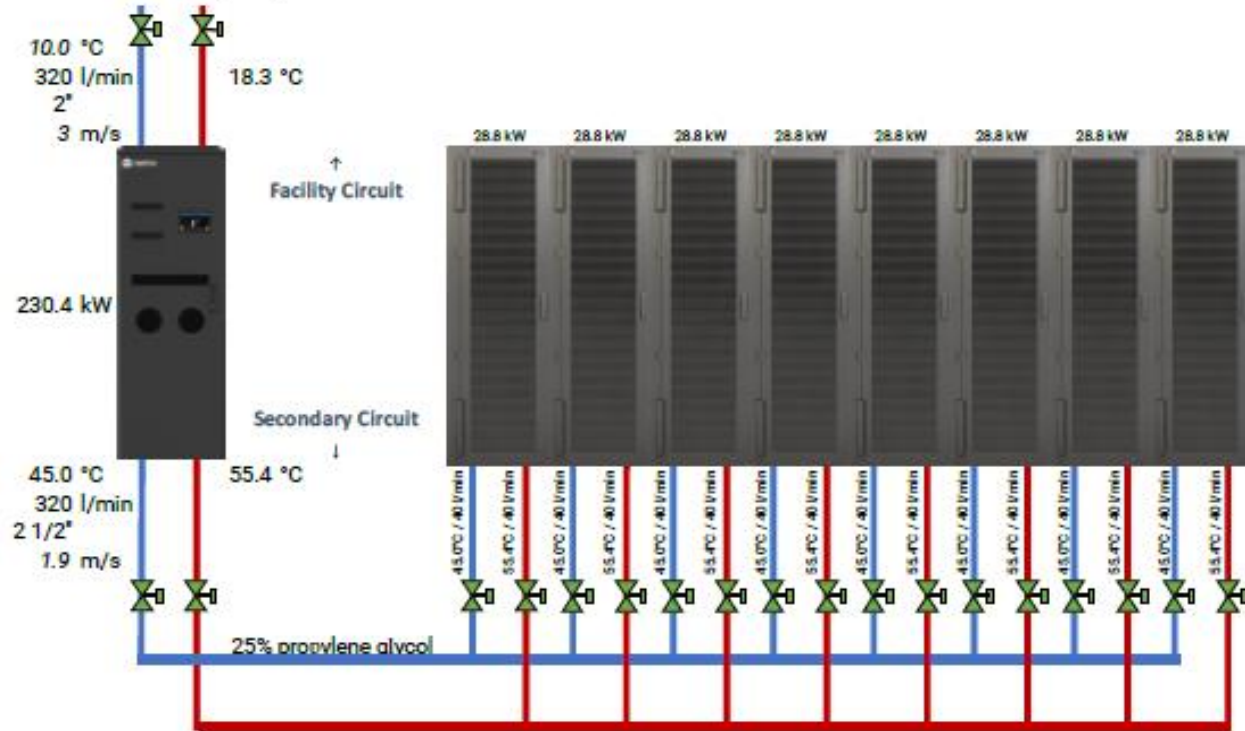


## An example of cold plate implementation

Courtesy: Zuta Core

# Liquid Cooling Circuit Layout

Test condition 2 (W4)



# Cold Plate Cooling

## Pros

- Energy Efficient high density
- Multiple server vendor adoption

## Cons

- Complexity: Rack Plumbing, pipes, valves
- Multiple Components: CDU, water connectivity
- Need multi loop water ( FCS, TCS)
- Maintenance of water quality / chemistry
  - 100-micron micro channels
- Customer locked to 1 OEM source (wetted material compatibility)
- Complexity to integrate into an existing datacenter
- Leakage risk

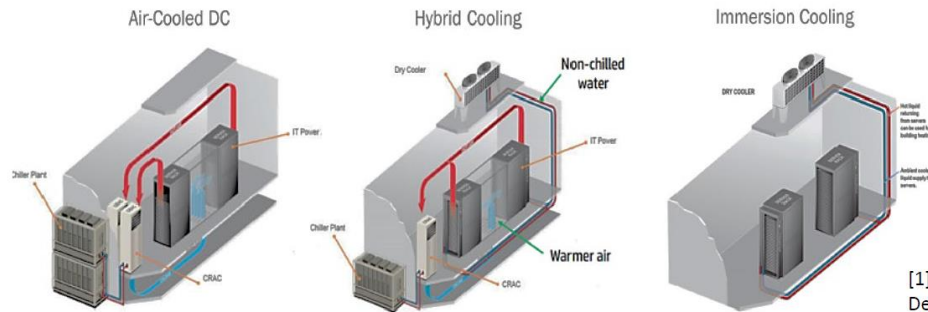
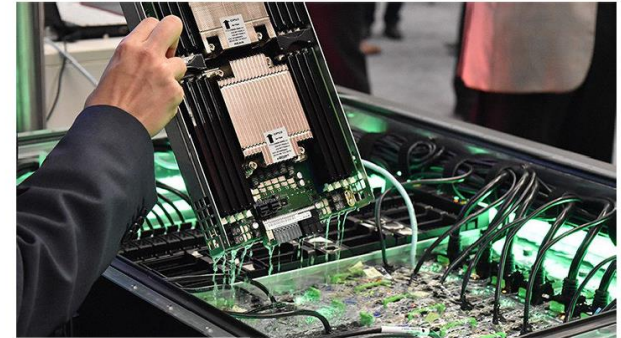
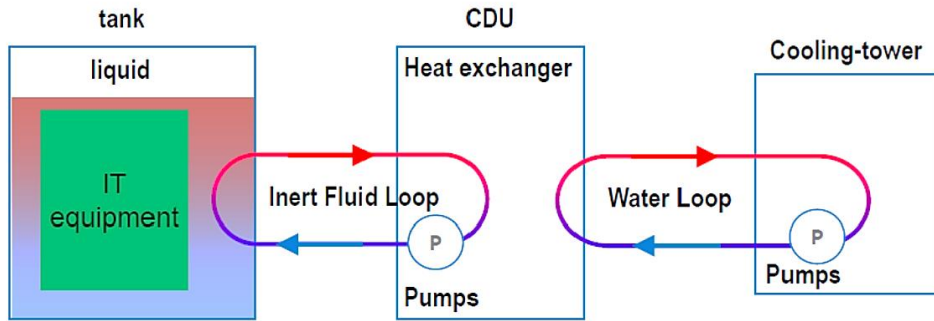
**Table 1** Water Quality Guidelines for the FWS and TCS

Parameter	FWS (Table 5.3, ASHRAE 2014)	TCS (Table 6.2, ASHRAE 2014)
pH	7 to 9	8.0 to 9.5
Corrosion inhibitor(s)	Required	Required
Biocide	—	Required
Sulfide	<10 ppm	<1 ppm
Sulfate	<100 ppm	<10 ppm
Chloride	<50 ppm	<5 ppm
Bacteria	<1000 CFUs/mL	<100 CFUs/mL
Total hardness (as CaCO <sub>3</sub> )	<200 ppm	<20 ppm
Conductivity	—	0.2 to 20 micromho/cm
Total suspended solids	—	<3 ppm
Residue after evaporation	<500 ppm	<50 ppm
Turbidity	<20 NTU (Nephelometric)	<20 NTU (Nephelometric)

# Immersion Cooling



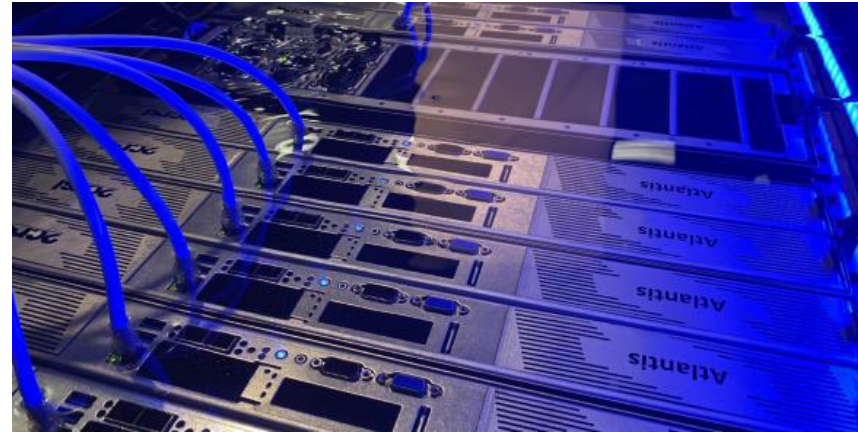
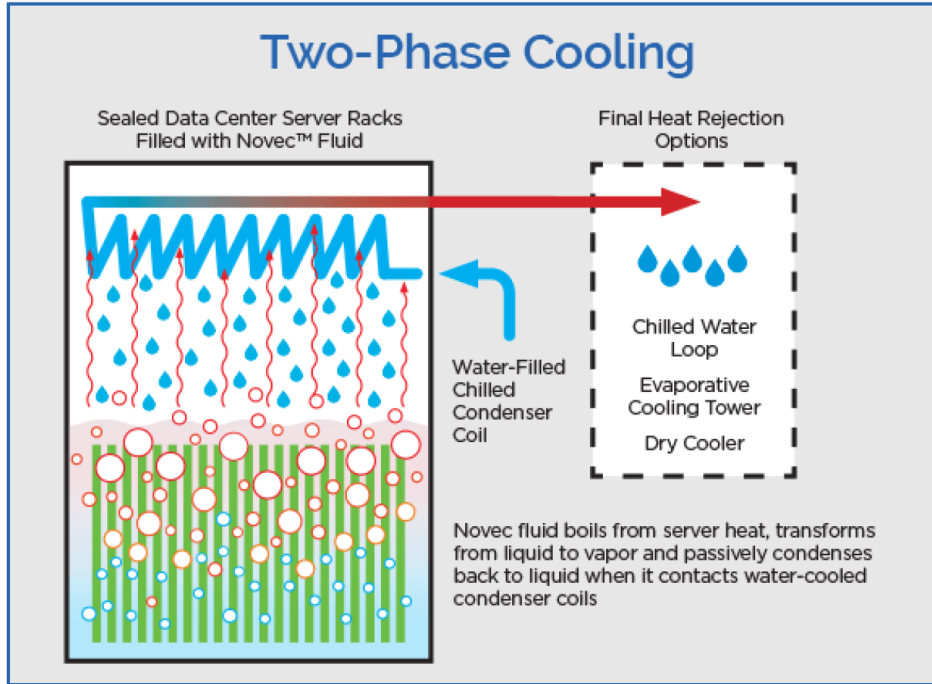
# Single Phase Immersion Cooling



[1] Advanced Cooling - A Large Scale Deployment Experience Using Immersion Cooling, OCP summit 2019



# 2-Phase Immersion Cooling



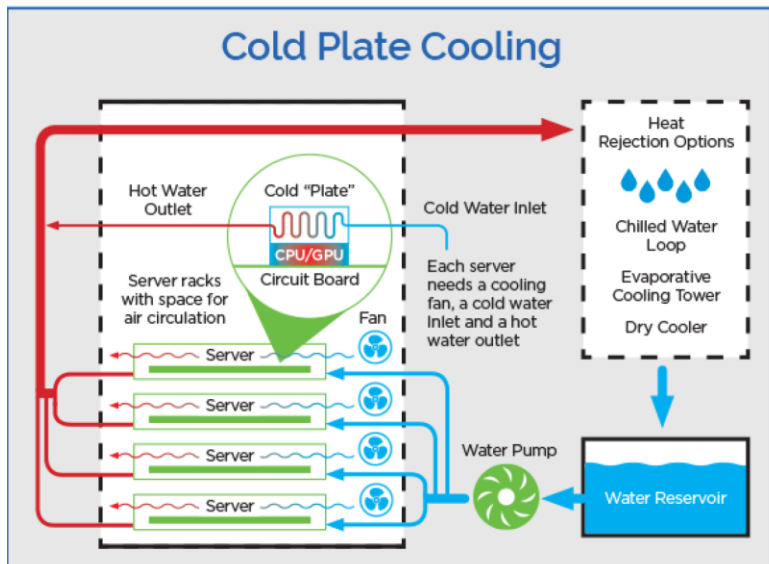
# Single Phase Vs. Two-Phase Immersion Cooling

How These Two Methods Compare with Each Other		
	Two-Phase	Single Phase
Complexity	★★★★☆☆	★★★★★★
Upfront Costs	★★★★☆☆	★★★★★★
Efficiency	★★★★★★	★★★★★★☆
Operating Expenses	★★★☆☆☆	★★★★★★
Cooling Capacity	★★★★★★	★★★★★★☆
High-Density Performance	★★★★★★	★★★★★★☆
Hardware Reliability	★★★☆☆☆	★★★★★★
Location Flexibility	★★★★★★	★★★★★★

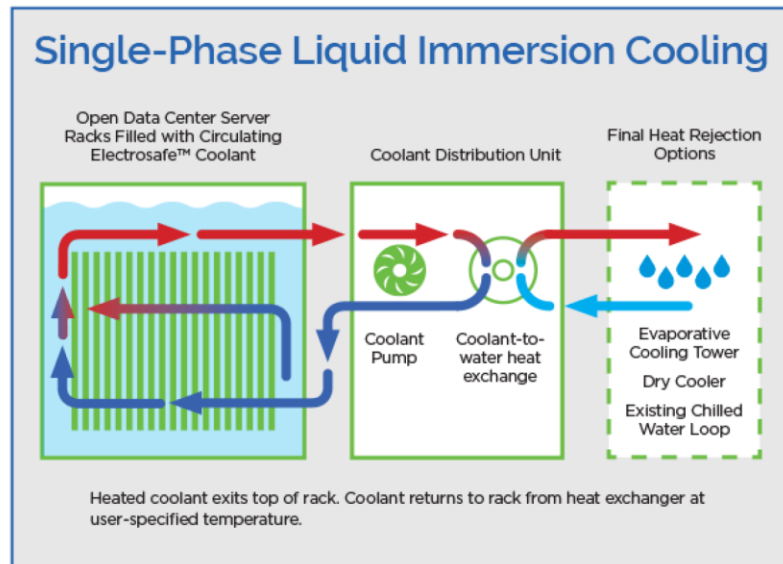
★ - Poor

★★★★★★ - Excellent

# SP Liquid Immersion is less complex than Cold Plate



Reduced Complexity



# Cold Plate Vs. Immersion Cooling

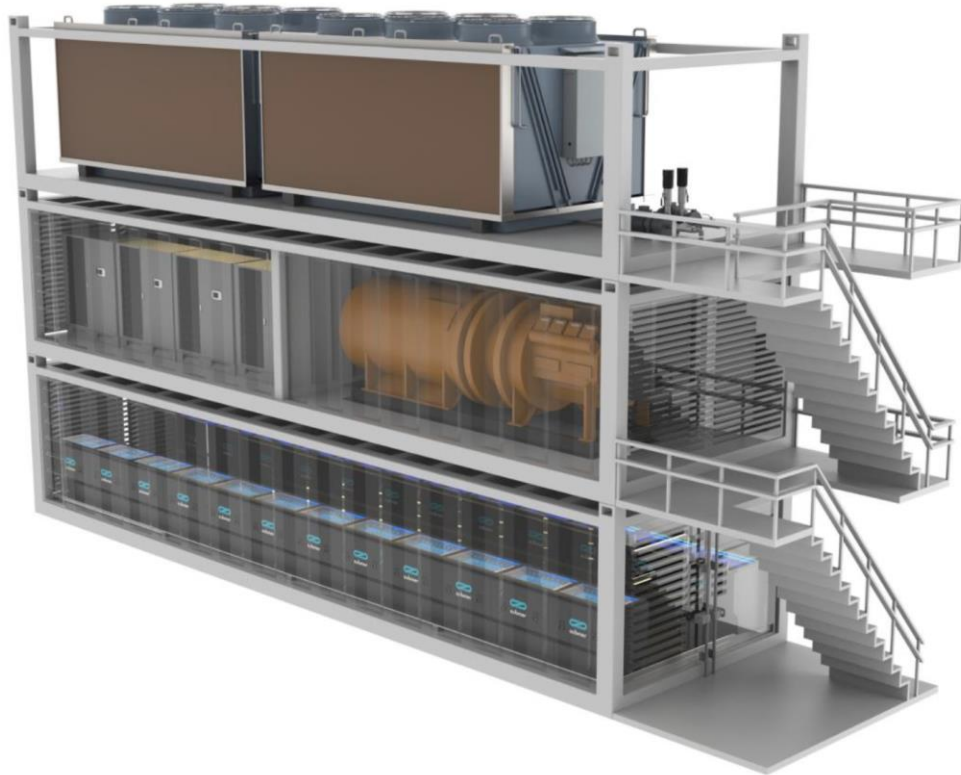
	Air Cooling	Cold Plate	Immersion Cooling	<b>0</b> means “Base Line” <b>+</b> means “Better” <b>-</b> means “Worse”
Cooling Capacity	0	+	++	Immersion Cooling is the best.
Hardware Integration	0	+	++	No fans in immersion Cooling.
Maintenance	0	--	-	New mechanical design.
Hardware Reliability	0	-	+	Unaffected by dust , humidity and vibration.
Hardware Performance	0	+	++	Cooling helps improving performance.
Energy Efficiency	0	+	++	No fans, chillers, CRAHs.
Heat Recovery	0	+	++	Easy to be recovered from liquid.
Noise	0	+	++	No fans, no noise.
Corrosion	0	+	++	Isolation from air, no corrosion.
Material Compatibility	0	0	?	Material compatibility needs to be tested.
Initial Capex	0	-	--	Liquid cost is temporarily high.
Opex	0	+	++	No fans, chillers, CRAHs. Low PUE.
Weight	0	-	--	Liquid is heavy.



## Immersion Cooling protects IT from harsh environment

- High Temp
- Humidity
- Vibration
- Dust

# Less Space...



cooling

power

compute

1 MW in 3  
40' containers

# Questions?



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